

## Music

Year	Fi1 Playing and Performance	Fi2 Composing	Fi3 Critical Engagement	Fi4 Music Technology
<b>7</b>	Exploring music <ul style="list-style-type: none"> <li>• Singing</li> <li>• Introduction to keyboard</li> <li>• Basic Rhythms</li> <li>• Reading notes on the Treble clef</li> </ul> Beethoven- Fur Elise (live lounge) <ul style="list-style-type: none"> <li>• Playing with 2 hands</li> <li>• Playing with fluency</li> </ul>	Graphic scores <ul style="list-style-type: none"> <li>• Elements of music (dynamics, tempo, pitch)</li> <li>• Creating simple original compositions</li> </ul> African drumming <ul style="list-style-type: none"> <li>• African Instruments</li> <li>• Improvisation</li> <li>• Using different textures</li> </ul>	Orchestra <ul style="list-style-type: none"> <li>• Origins of the orchestra</li> <li>• Recognising the 4 orchestral families</li> </ul>	Sequenced drumbeats <ul style="list-style-type: none"> <li>• Using Loops</li> <li>• Using a drum machine</li> <li>• Inputting notes on to a DAW.</li> </ul>
<b>8</b>	Fusion <ul style="list-style-type: none"> <li>• Ukelele basics</li> <li>• Combining styles of music</li> </ul> Live lounge <ul style="list-style-type: none"> <li>• Rehearsal techniques</li> <li>• Practicing and performing a given song</li> </ul>	Blues <ul style="list-style-type: none"> <li>• Blues scale</li> <li>• Walking bass line</li> <li>• 7th chords</li> </ul>	Theme and variation <ul style="list-style-type: none"> <li>• Listening and exploring different ways to vary a melody including using the elements of music</li> </ul> Music and space <ul style="list-style-type: none"> <li>• Listening to Holst's Planets</li> <li>• Techniques to create certain moods</li> </ul>	Bandlab- Dance music <ul style="list-style-type: none"> <li>• Creating a basic song use a DAW</li> <li>• Manipulating/Editing loops</li> <li>• Using basic effects (e.g. Reverb)</li> </ul>
<b>9</b>	Reggae <ul style="list-style-type: none"> <li>• Off Beat chords</li> <li>• Riffs</li> <li>• Basslines</li> </ul> Live lounge <ul style="list-style-type: none"> <li>• Researching the necessary elements in order to play a song</li> </ul>	Film music <ul style="list-style-type: none"> <li>• Playing and creating horror film music</li> </ul> 20 <sup>th</sup> Century music <ul style="list-style-type: none"> <li>• Creating a piece of aleatoric (chance music) and adding interest using the elements of music (dynamics, pitch)</li> </ul>	Genre research <ul style="list-style-type: none"> <li>• Researching the different elements of music within a genre</li> </ul>	Bandlab-Students choice of song/remix <ul style="list-style-type: none"> <li>• Creating a remix of a song using various elements withing Bandlab including loops, virtual instruments, and effects.</li> </ul>
<b>10</b>	Live performance <ul style="list-style-type: none"> <li>• Researching different elements of a song and combining them effectively. Being able to comment on how successful a performance is</li> </ul>	<ul style="list-style-type: none"> <li>• Original song</li> <li>• Music for media</li> </ul>	Genre research <ul style="list-style-type: none"> <li>• Researching different elements in 4 styles of music</li> <li>• providing/creating different examples for each style</li> </ul>	<ul style="list-style-type: none"> <li>• Remix/arrangement</li> <li>• Audio recording (multitrack)</li> </ul>
<b>11</b>	<ul style="list-style-type: none"> <li>• Music performance</li> <li>• Creating a musical product</li> </ul>	<ul style="list-style-type: none"> <li>• Original music</li> </ul>	<ul style="list-style-type: none"> <li>• Developmental processes</li> <li>• Responding to an exam brief</li> </ul>	<ul style="list-style-type: none"> <li>• Music production</li> </ul>